



Convergent Systems Engineering

Jon Wade, Ph.D. Director of CoSE December 5, 2020 Human needs have hardly changed over the centuries. Societal needs are similar throughout the world, and systems need to respond to such needs.



The Major Challenges of the 21st Century

Stephen Hawking's advice "Embrace Complexity" System of systems

Enterprise, organizational governance (decentralized)

Network intensive

Software intensive

Electronic, isolated islands of software

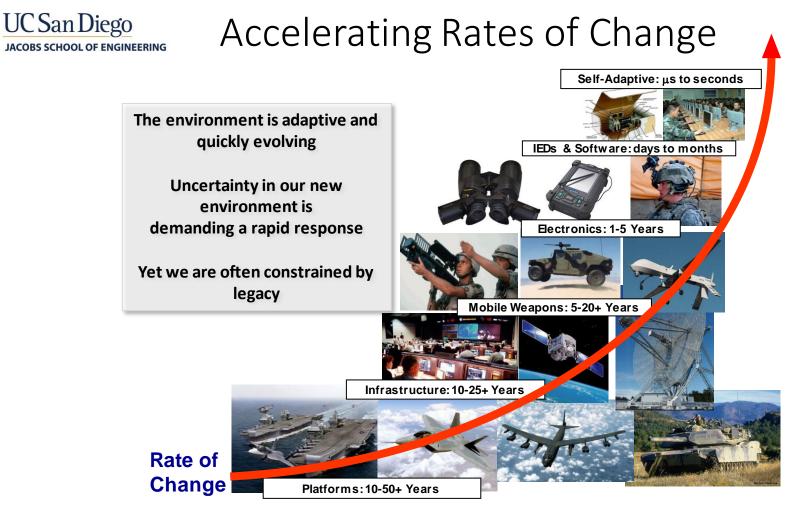
Mechanical and electrical elements Growing Levels of System Complexity



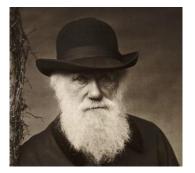
Cynefin Framework

Increasing complexity, cumulative ambiguity, "lack of control"

Source: INCOSE Vision 2025



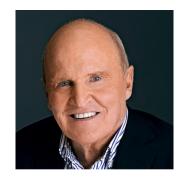




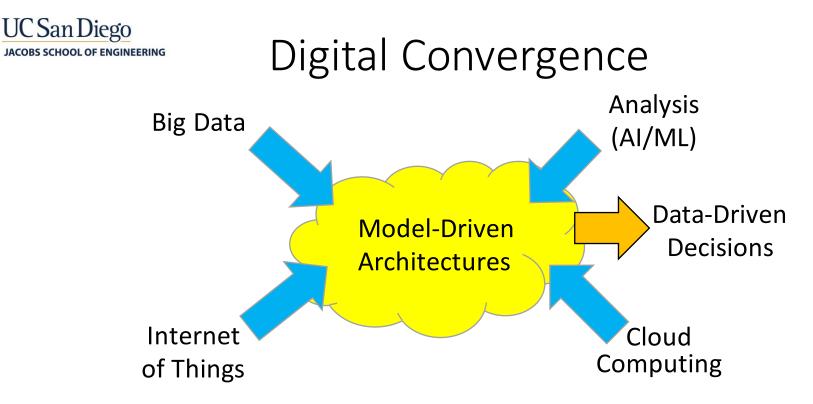
Adaptability is Key to Survival

It is not the strongest of the species that survives, nor the most intelligent that survives. It is the one that is most adaptable to change.

– Charles Darwin



If the rate of change on the outside exceeds the rate of change on the inside, the end is near. – Jack Welch



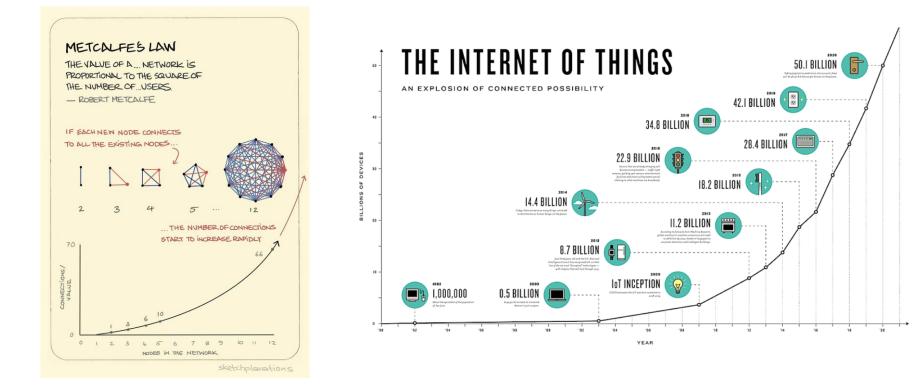
DoD definition of model as 'a physical, mathematical, or otherwise logical representation of a system, entity, phenomenon, or process' (DoD 1998)

Thomas Siebel, "Digital Transformation: Survive and Thrive in an Era of Mass Extinction", 2019.

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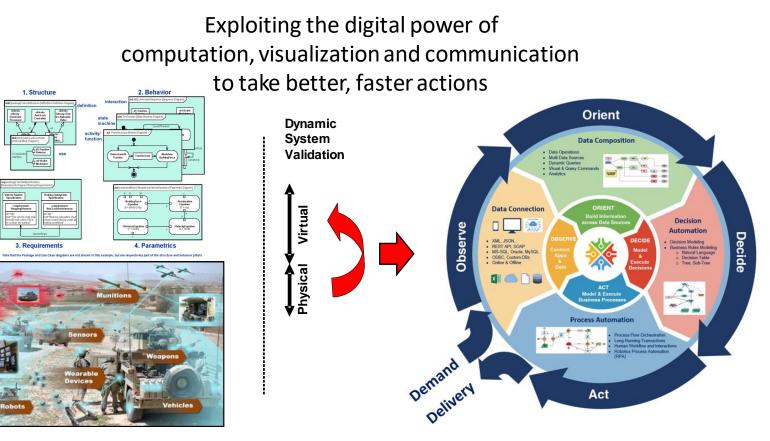


The Power of the Network





The Power of Digitalization: extracting value from data



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Who are the winners in value extraction from data?

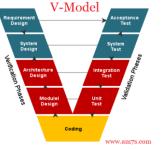
Rank	
1	<u>Apple Inc.</u> 1,576,000
2	<u>Microsoft</u> 1,551,000
3	<u>Amazon.com</u> 1,432,590
4	<u>Alphabet Inc.</u> 979,700
5	<u>Facebook, Inc.</u> 675,690

Company	VC (\$B)		
Tesla Inc TSLA: NASDAQ	\$	257.6	
Toyota Motor Corp TM: NYSE	\$	205.8	
Honda Motor Co Ltd HMC: NYSE	\$	46.7	
Daimler AG DDAIF: NYSE	\$	45.5	
General Motors Com GM: NYSE	\$	36.0	
Ford Motor Company F: NYSE	\$	24.3	
Nissan Motor Co Lt NSANY: NASDAQ	\$	15.7	

World-wide ranking of public corporations by top market cap

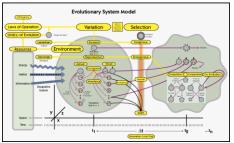
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The Transition



From: Systems Engineering 1.0

- Systems built to last
- Opinion-based decision making
- Paper-based documentation
- Deeply integrated architectures
- Hierarchical organizational model
- Satisfying the requirements
- Phase-based Verification & Validation

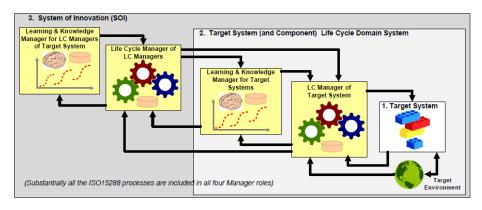


To: Systems Engineering 2.0

- Systems built to evolve
- Model and Data-driven decision making
- Simulation-based documents
- Modularized architectures
- Ecosystem of partners
- Constant experimentation and innovation
- Continuous Verification & Validation



Agility is Critical: Continuous Learning System Engineering



1. Agile Software Development – agile development limited software

2. **Agile System Development** – Entire organization is agile, reducing the risk in any particular interval

3. **Continuous Deployment** – System can be updated at any time, DevOps blurs boundary between development and operations

4. **Systemic Learning** – System is used as an environment to conduct experiments and learn

5. **Continuous Learning System** – System autonomously conducts experiments for system optimizations and/or guides experiment decisionmakers and concept designers



INCOSE Response: Systems Engineering







Ends: The ability to create systems that continually evolve to meet their customers' needs under their timelines while being trustworthy, economical and sustainable.

Means:

- Develop and implement SE Methods, Processes and Tools (MPTs) that are relevant to complex/non-deterministic systems
- 2. Create expertise of evolving systems (e.g., architectural archetypes) that are appropriate for the domains of interest
- 3. Ensure that we have a workforce that is capable of applying these MPTs to the systems of interest
- 4. Broadly apply the systems approach to a broad set of domain areas and scales





OUR VISION FOR THE FUTURE

We will prepare the next generation of global leaders to channel their passions into driving innovation, fueling economic growth and making our world a better place.

WE MAKE CHANGEMAKERS

Recognized as one of the top 15 research universities worldwide, our culture of collaboration sparks discoveries that advance society and drive economic impact. Everything we do is dedicated to ensuring our students have the opportunity to become changemakers, equipped with the multidisciplinary tools needed to accelerate answers to our world's most pressing issues.

At the University of California San Diego, we prefer the path less traveled. And it has led us to remarkable new ways of seeing and making a difference in the world.

Convergent Systems Engineering JACOBS SCHOOL OF ENGINEERING



UC San Diego

- Develop & Educate SE 2.0
- Broad Partnerships,
- Blurred Boundaries.
- Agile Environment,
- Community Sharing.

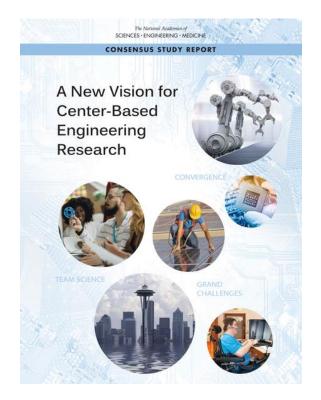
The essence of Convergent Systems Engineering is to develop meaningful alliances with best-inclass partners from academia, industry and government. These partnerships blur the boundaries between academia and the industry/government reality and foster intellectual breakthroughs that are academic, with the ability to be translated and applied to a wide range of industry initiatives. Outcomes of success are measured and used to improve all areas of performance.



Principles: Convergent engineering has been defined as:

- "A deeply collaborative, team-based engineering approach
- for defining and solving important, complex societal problems.
- All necessary disciplines, skills, and capabilities are brought together
- to address a **specific research opportunity**.
- It is distinguished by resolutely using team-research and value-creation best practices
- to **rapidly** and **efficiently integrate** the **unique contributions** of individual members
- and develop valuable and innovative solutions for society."

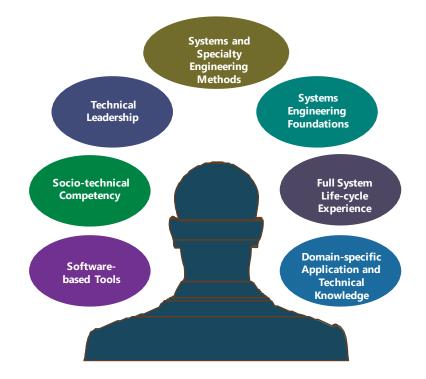
National Academies of Sciences, Engineering and Medicine, "A New Vision for Center-Based Engineering Research", 2017.





To maximize impact:

- all *leaders* need to be systems thinkers,
- all *engineers* should have systems and systems engineering skills, and
- all systems engineers need to be well versed in a broad set of socio-technical and leadership skills, serving as a central, multi-disciplinary focal point for systems development with stakeholders from all walks of life.





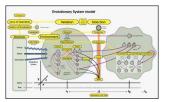
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Fall Wntr Sprg Sumr	Fall Wntr Sprg Sumr				
	Coop1	Coop2	Senior Project Coop3	C1 C4 C7 Coop4	Masters of AESE
Workshops	Workshops	Workshops	SE Lite Thesis	C2 C5 C8 Thesis	Workshops
				C3 C6 C9	Non-credit courses

BS							
MS							
MAS/Post-Grad							

4. SysEng Masters Program



2. Systems Doctoral Research



3. SysEng 2.0





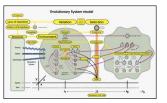
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BS						
MS						
MAS/Post-Grad						

5. BS Transdisciplinary Support 4. SysEng Masters Program



2. Systems Doctoral Research



3. SysEng 2.0





6. BS/MS COOP Program

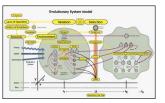
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6. BS/MS COOP Program

7. Non-Credit Programs

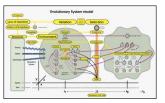
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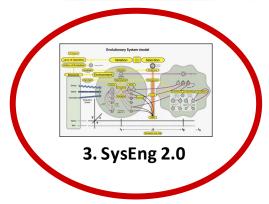




CoSE Major Initiatives – SE 2.0

		Fres	nman			Soph	omor	e		Ju	nior		Senior			Graduate				Post-Graduate	
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								Coop1				Coop2	Sen	ior Pro	oject	Coop3	C1	C4	C7	Coop4	Masters of AESE
	١	Work	shops	S		Worl	kshop	S		Wor	kshop	hops		SE Lite		Thesis	C2	C5	C8	Thesis	Workshops
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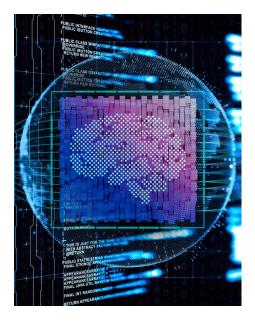




Systems Engineering 2.0 for Al-Intensive Learning Systems

- Systems engineering is ill-prepared for AI-intensive, evolving, learning systems
- It is not possible for everyone to be a AI/ML expert, nor should they be
- New systems abstractions, interfaces, and practices are necessary to address these changes
- Systems are limited by systems engineering capability, not technology.

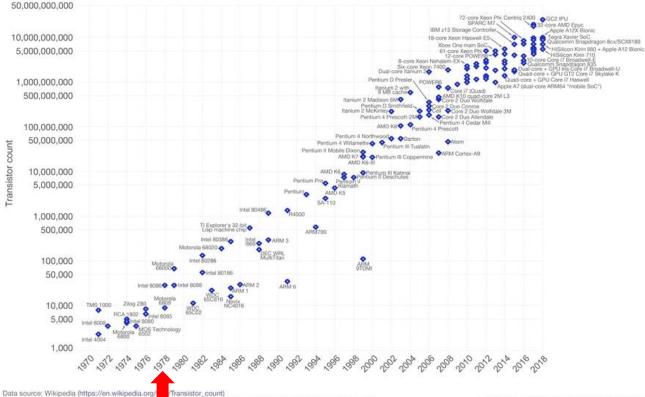
This situation is reminiscent of VLSI systems engineering in the mid-1970s



Moore's Law – The number of transistors on integrated circuit chips (1971-2018)

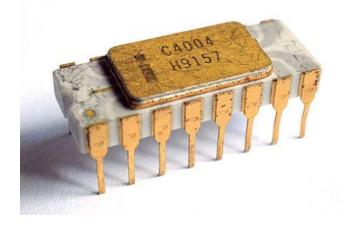


Moore's law describes the empirical regularity that the number of transistors on integrated circuits doubles approximately every two years. This advancement is important as other aspects of technological progress – such as processing speed or the price of electronic products – are linked to Moore's law.



Data source: Wikipedia (https://en.wikipedia.org/ ter/ transistor_count) The data visualization is available at OurWorldinDate.org. There you find more visualizations and research on this topic.

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General Info

Launched	late 1971
Discontinued	1981

PerformanceMax. CPU clock rate740 kHzData width4 bitsAddress width12RAM640 bytesMin. feature size10 μmTransistors2,250SuccessorIntel 4040

While architecturally simple, the 4004 design implementation and fabrication details were obscure to most computer scientists.

According to Lynn Conway, the question back then was "whether the design of VLSI systems would be possible outside Intel moving forward". **VLSI was limited by engineering, not by technology.**



The Mead Conway Revolution

Applications – Software Engineering

Binary Code – Computer Science

Architecture – Computer Science

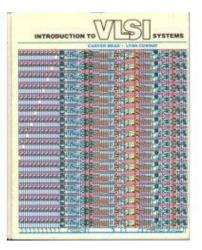
Logic – Computer Science

Circuits – Electrical Eng

Device Models – Electrical Eng

Device Properties – Device Physics

Material Properties - Material Science



The Power of Abstraction For VLSI - 1979



Mead Conway Impact

Mead & Conway's methods were suddenly brought forward in 1978– 1980 and made visible through a set of courses reaching 120 universities within two years.

Concepts such as simplified design methods, new, electronic representations of digital design data, scalable design rules, "clean" formalized digital interfaces between design and manufacturing, and widely accessible silicon foundries suddenly enabled thousands of chip designers to create tens of thousands of chip designs.

A completely new way of creating VLSI systems on silicon was born.

Moore's Law was unimpeded by engineering capability.



Key Lessons from Mead & Conway

"Thirty years later what has remained the same includes:

- (1) the importance for interdisciplinary approaches to research and development,
- (2) the continuous quest for new vertically-integrated scalable design methodologies, and
- (3) the need for open standards and interchange procedures that foster innovation by enabling collaborative engineering across institutions and beyond geographic constraints.

- Prof. Luca Carloni, Columbia University, USA

Panel: The Heritage of Mead & Conway, What Has Remained the Same, What Was Missed, What Has Changed, What Lies Ahead



Lynn Conway

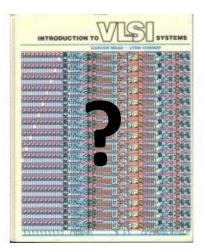


Carver Mead



The AI-Intensive System Stack

Understanding Value Chain – Systems Thinking	nt
Determining Critical Data – Systems Eng	veme
Collecting Data – Data Science	Impro ^v ering
Engineering Features/Outcomes – Data Science	inuous I Enginee
Setting Up Training Data – AI/CS	Contir ms E
Choosing and training Algorithm – Al/CS	Loop (Syste
Determining HW Platform – Computer Eng	Closed-I
Validating & Deploying Al System – Systems Eng	õ



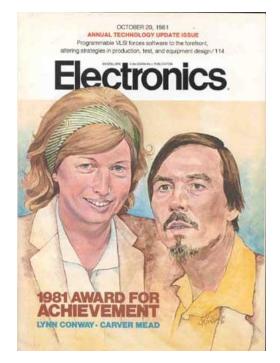
The Power of Abstraction For AI Systems - 2020



Future Work

There is much work to be done...

- Develop new vertically-integrated scalable design methodologies
- Define layered abstractions with orthogonalized concerns
- Create open standards and interchange procedures that foster innovation by enabling collaborative multi-disciplinary engineering across institutions and beyond geographic constraints
- Write "the Book"
- Create the courses
- Start the revolution



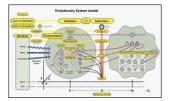
Thank you, Lynn & Carver!



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4. SysEng Masters Program



3. SysEng 2.0



Education Outcomes

- T-Shaped Practitioners:
 - Individualized & Deep: Able to learn at own pace, using any available materials.
 - **Team Oriented & Broad:** Skilled in leadership, 'followship', communication, listening, negotiation and other soft skills.
- Innovation and Creativity skills: Comfortable working in areas of ambiguity, defining the problem and collaboratively creating innovative solutions.
- **Reflection and analytical skills:** Able to reflect on the problem at hand and apply effective data-driven and analytic approaches. Capable of learning from the past and anticipating the future.
- Social Skills and Awareness: Engineering as an ethical decision-makers, able to work effectively in teams, communicate with multiple audiences, and immerse themselves in public policy debates and will need to do so more effectively in the future.
- **Context and Lifecycle skills:** Able to operate with contextual awareness, as a critical principle, including the system and life-cycle state, domain and system, and the balance between opposing system properties.



Masters of Science in SysEng degree

- Focused on educating students to be leaders in SE 2.0 while advancing the state of the art
- Masters of Science, conforming with UCSD/UC requirements
 - Thesis Plan with course and research requirements
 - Exam Plan through Capstone experience
 - 3 quarters, 6 units/quarter residency
- 6 Core System Engineering courses with 3 additional courses in concentrations plus Thesis/Capstone
- State-funded
- Achievable in one year Full-time, 2 years + 1 summer Part-Time



MAE Systems Engineering Degrees

	MS of Systems	MAS of Architecture- Based Enterprise SE	
Specialization	Modeling & DataCyber-Physical HumanAnalyticsSystems		N/A
Focus	System Phenomenon	Enterprise	
Exam/Thesis	Yes/	Yes/No	
Courses	6 Core, 3 Concentrati	9 Core, Capstone	
Fulltime/ Part-time	Yes (1-year)/	Yes (1 year)/No	
Hybrid	No	Yes	
Students	All	Professional	
Funding	Sta	Self	

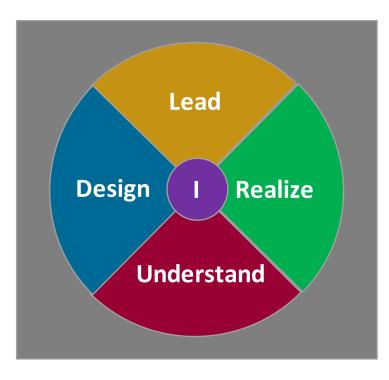
* Competence is required in statistics/probability, programming & AI/ML. An online short-course will be created for this.

Uno	Understand		d Lead		Realize	Design		
CORE	COMPETENCIES	PROFESSIONAL COMPETENCIES		MANAGEMENT COMPETENCIES		TECHNICAL COMPETENCIES		
Core competencies und engineering.	derpin engineering as well as systems	Resources (HR) don frameworks, where p taken from well-esta	ncies well-established within the Human nain. To facilitate alignment with existing HR practicable, competency definitions have been blished, internationally-recognized definitions complete re-invention by INCOSE.				ability to perform tasks associated primarily with the suite of nnical Processes identified in the INCOSE SE Handbook.	
Systems Thinking	The application of the fundamental concepts of systems thinking to systems engineering;	Communications	The dynamic process of transmitting or exchanging information;	Planning	Producing, coordinating and maintaining effective and workable plans across multiple disciplines;	Requirements Definition	To analyze the stakeholder needs and expectations to establish the requirements for a system;	
Lifecycles	Selection of the appropriate lifecycles in the realization of a system;	Ethics and Professionalism	The personal, organizational, and corporate standards of behavior expected of systems engineers;	Monitoring and Control	Assessment of an ongoing project to see if the current plans are aligned and feasible;	System Architecting	The definition of the system structure, interfaces and associated derived requirements to produce a solution that can be implemented;	
Capability Engineering	An appreciation of the role the system of interest plays in the system of which it is a part;	Technical Leadership	The application of technical knowledge and experience in systems engineering together with appropriate professional competencies;	Decision Management	The structured, analytical framework for objectively identifying, characterizing and evaluating a set of alternatives;	Design for	Ensuring that the requirements of all lifecycle stages are addressed at the correct point in the system design;	
General Engineering	Foundational concepts in mathematics, science and engineering and their application;	Negotiation	Dialogue between two or more parties intended to reach a beneficial outcome where difference exist between them;	Concurrent Engineering	A work methodology based on the parallelization of tasks;	Integration	The logical process for assembling a set of system elements and aggregates into the realized system, product or service;	
Critical Thinking	The objective analysis and evaluation of a topic in order to form a judgement;	Team Dynamics	The unconscious, psychological forces that influence the direction of a team's behavior and performance;	Business and Enterprise Integration	The consideration of needs and requirements of other internal stakeholders as part of the system development;	Interfaces	The identification, definition and control of interactions across system or system element boundaries;	
Systems Modeling and Analysis	Provision of rigorous data and information including the use of modeling to support technical understanding and decision making.	Facilitation	The act of helping others to deal with a process, solve a problem, or reach a goal without getting directly getting involved;	Acquisition and Supply	Obtaining or providing a product or service in accordance with requirements;	Verification	A formal process of obtaining objective evidence that a system fulfilis its specified requirements and characteristics;	
		Emotional Intelligence	The ability to monitor one's own and others' feelings and use this information to guide thinking and action;	Information Management	Addresses activities associated with all aspects of information, to provide designated stakeholders with appropriate levels of timeliness, accuracy and security;	Validation	A formal process of obtaining objective evidence that the system achieves its intended use in its intended operational environment;	
		Coaching and Mentoring	Development approaches based on the use of one-to-one conversations to enhance an individual's skills, knowledge or work performance.	Configuration Management	Ensuring the overall coherence of system functional, performance and physical characteristics throughout its lifecycle;	Transition	Integration of a verified system into its operational environment including the wider system of which it forms a part;	
				Risk and Opportunity Management	The identification and reduction in the probability of uncertain events, or maximizing the potential of opportunities provided by them,	Operation and Support	When the system is used to deliver its capabilities, and is sustained over its lifetime.	
INTEGRATING	This competency group recognizes Systems Engineering as an integrating	Project Management	Identification, planning and coordinating activities to deliver a satisfactory system, product, service of appropriate quality;	Logistics	The support and sustainment of a product once it is transitioned to the end user;			
COMPETENCIES	discipline, joining activities and thinking from specialists in other disciplines to create a coherent whole.	Finance	Estimating and tracking costs associated with the project;	Quality	Achieving customer satisfaction through the control of key product characteristics.			

INCOSE Competency Framework



MS Curriculum



Areas	Topics	Modeling & Data Analytics	Cyber-Physical Human Systems		
Lead	Self, Team, Vision, Communication	Teamship			
Understand	Abstract, Model,	Modeling & Simulation			
	Experiment, Analyze	Human/Machine Analysis & Decision-Making			
Design	Conceive, Architect, Implement, Evolve	System Conception			
De allas	Business Fundamentals, Lifecycle	Intra/Entrepreneurship			
Realize	Management, Monitoring & Control	Mgmt of Complex Systems			
		Architectural/Systems Modeling	System Architecture & Design - CPHS		
Specialize	-	MDA 2	System Implementation - CPHS		
		MDA 2	System Evolution - CPHS		
Integrate	Understand, Use Conventional Practice	Capstone Exam			
	Use and Expand State of the Art	MS Thesis			

UCSanDiego JACOBS SCHOOL OF ENGINEERING Education as Living Research Lab

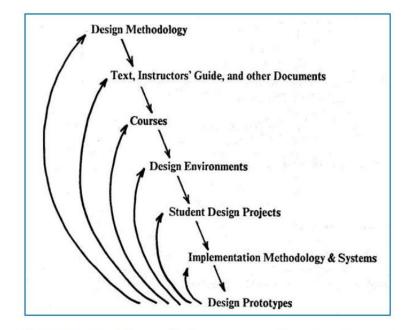
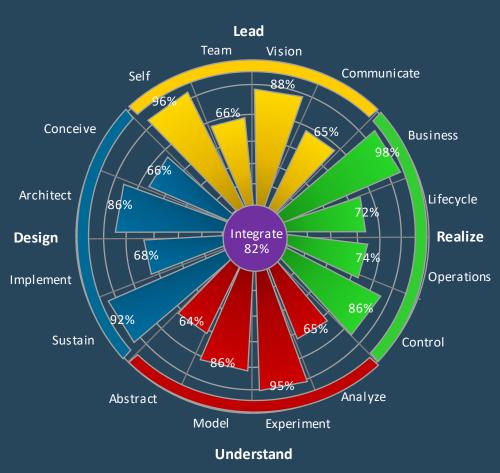


FIGURE 17: The evolution of a multi-level system of knowledge: design projects provide feedback for debugging at all levels [28].

Lynn Conway, MPC Adventures: Experiences with the Generation of VLSI Design and Implementation Methodologies, 1981.



Systems Engineering Education Ecosystem

Problem: The lack of an overall SE academic community coupled with a consistent view of SE in practice has resulted in the lack of coherence in curriculum and educational programs which has impacted SE education's ability to meet the rapidly changing needs of its practitioners, threatening SE with a lack of relevance.

Solution: The SEEE team is dedicated to creating a collaborative ecosystem in which systems engineering educators can interact with SE employer partners and students to define, create and exchange curricular and pedagogical resources to enhance educational impact.

Example Profile – for reference only





Discussion

