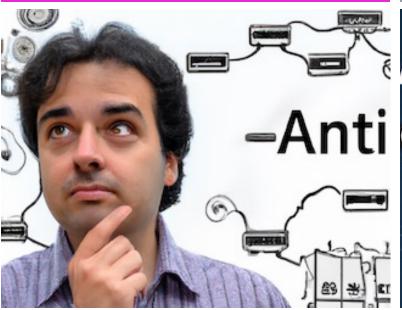


WHAT THIS PRESENTATION IS ABOUT

- An engineering framework which gives
 Systems Engineers a way of thinking about "AI"
- Evolution of Cyber-Physical Systems to Intelligent Systems
- Key regulatory and ethical challenges, now and in the (near) future



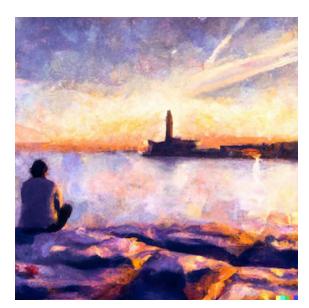






a systems engineer trying to understand what to do with artificial intelligence

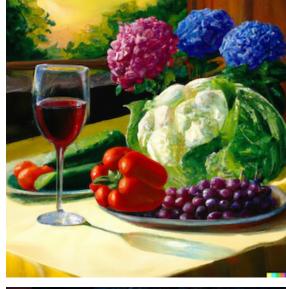
... DALL-E MAY ALSO DO A GOOD JOB





Still life photorealistic oil painting with vegetables, cabbage, pepper, cucumber, grapes, and a glass of red wine in the light of sunset on the table with flowers









AGENDA

- On Terms and Definitions
- Intelligent Agents and Intelligent Systems
- Regulatory Challenges
- Ethically Aligned Design

TERMS & DEFINITIONS: CYBER-PHYSICAL SYSTEMS

- Why defining terms is important?
 - Linguistic Relativity a.k.a. Sapir-Whorf hypothesis (or Whorfianism): language affects world views and cognition
 - Language of Thought (LOTH): we think in linguistic concepts (tokens, semiotics, semantics)
 - Communication: we need to understand each other (bad example: "Artificial Intelligence"; good example: "Artificial Neural Network"; even better: "Convolutional Neural Network")
- Cyber-Physical System (CPS): "Devices that incorporate a mechanism that is controlled or monitored by software and electronic components and that is tightly integrated with the computer networks and its users; such system can exhibit multiple, distinct behavioral modalities that may change with context." (US/NIST Special Publication 1500-201)
- IEC 60601 group of standards, synonymous: Programmable Electrical Medical System PEMS.









MEDICAL DEVICES AS CYBER-PHYSICAL SYSTEMS

EVOLUTION OF CYBER-PHYSICAL SYSTEMS

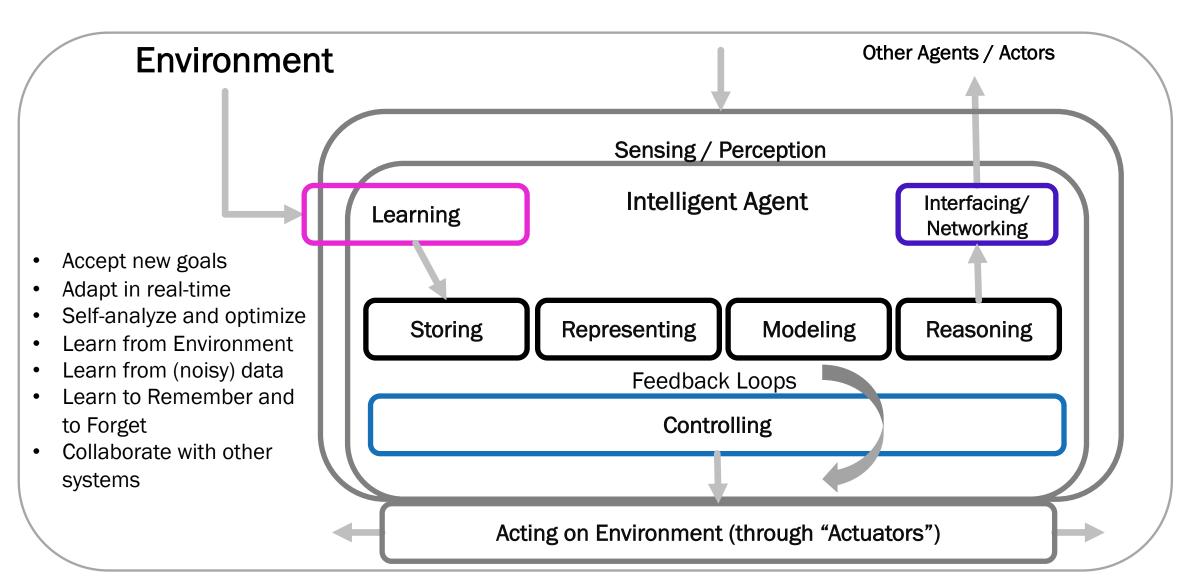
- Embedded Software Controls of Electro-Mechanical ("Physical") System
- Interface to Human Operator and Data Display
- Network Integration for Data Communication and Maintenance
- System-of-Systems Integration: several systems working in cooperation
- Situational Awareness and Decision Autonomy

INTELLIGENT AGENTS* ARE CYBER-PHYSICAL SYSTEMS

- Agent something that acts (agere, Latin: to do, to drive)
- An Intelligent Agent (IA) is an *autonomous* entity that directs its activities toward achieving specific goals by making observations of its environment through sensors, processing the inputs, and acting on the environment through its actuators (or effectors).
 - Agent interacts with its environment
 - Agent has externally or internally defined goals
 - Agent receives information about its environment through sensors
 - Agent can process the incoming information to make "decisions" concerning how to act
 - Agent can act toward achieving its goals using its effectors
- Intelligent Agents are not Automatons (control mechanism designed to automatically follow a predetermined sequence of operations, or respond to predetermined instructions)

^{*} For the purpose of this presentation, we consider *non-biological* Intelligent Agents or *machines*; see Russell, SJ; Norvig, P (2016), *Artificial Intelligence: A Modern Approach*, 3rd ed., Pearson Education Limited.

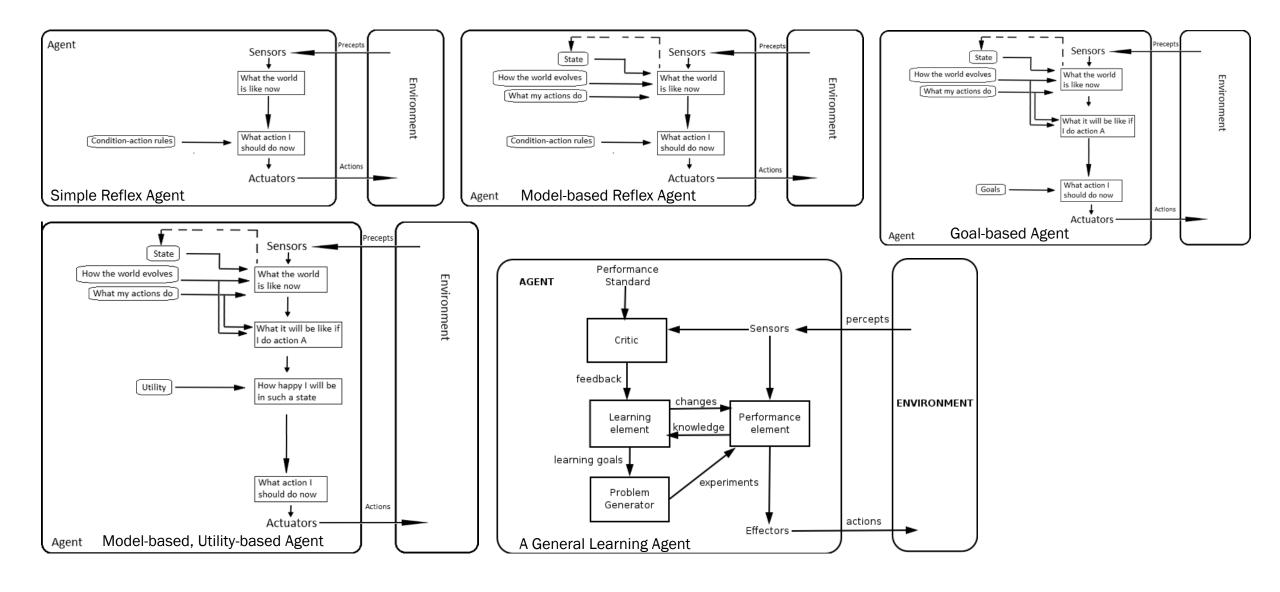
INTELLIGENT AGENT: GENERIC ARCHITECTURE



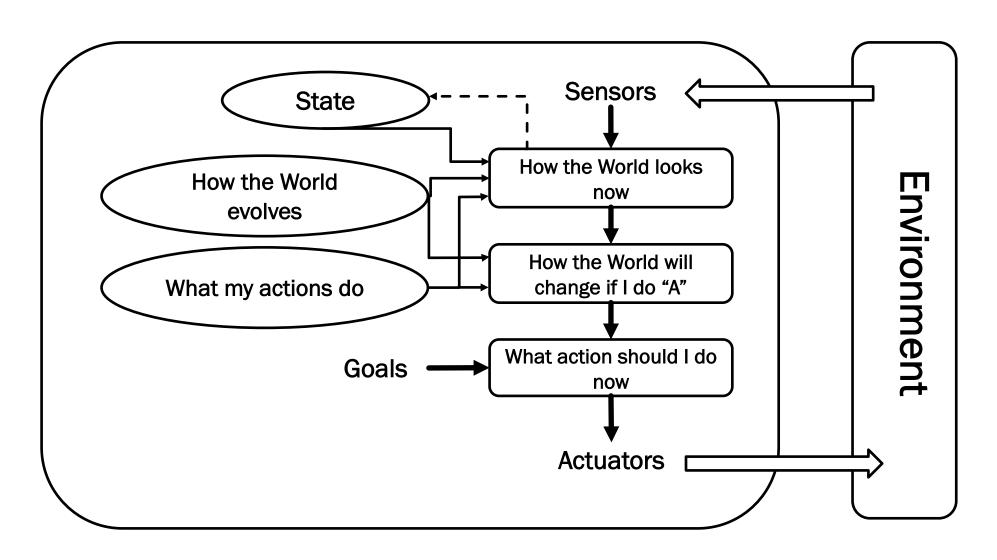
ASHBY'S LAW OF REQUISITE VARIETY (OR 1ST LAW OF CYBERNETICS)

- Norbert Wiener defined Cybernetics as "the science of control and communications in the animal and machine"
- Andrei Kolmogorov: "science concerned with the study of systems of any nature which are capable of receiving, storing and processing information to use it for control"
- Law of Requisite Variety: if a system is to be stable, the number of states of its control mechanism must be greater than or equal to the number of states in the system being controlled.
- Good Regulator Theorem (Roger C. Conant and W. Ross Ashby): "Every good regulator of a system must be a model of that system" (Int. J. Systems Sci., 1970, vol 1, No 2, pp. 89–97)
- The Big Elephant in the room of Validation of Intelligent Agents...

INTELLIGENT AGENTS: SPECIALIZED ARCHITECTURES



GOAL-BASED AGENT



COMPLICATIONS: INTELLIGENT SYSTEMS

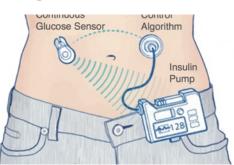
- Extensive Networking and Communication
- Virtualization of storage, computing, and networking infrastructure
- Distributed Agents: different components are loosely connected / integrated and may come from different manufacturers
- Cooperating Agents: several agents sharing goals and working in cooperation (e.g. swarms)
- Software Agents: platform-agnostic software systems using communication channels to affect environment (e.g. chatbots via social interaction)
- Generalization of Agents: Intelligent Systems

AUTONOMY OF INTELLIGENT SYSTEMS

- No Autonomy. Based on inputs, the System suggests a decision (or multiple ranked decisions). Human retains full
 responsibility for accepting or rejecting the suggestions and executing subsequent actions.
- Supervised Autonomy. The System operates under constant run-time human supervision with an option of human override or returning the control to a human.
- <u>Unsupervised Autonomy</u>. The System is designed to operate autonomously at all times except normal maintenance and/or goal-setting episodes requiring human intervention.
- Full Autonomy. The Intelligent System sets its own goals and operates without any intervention or supervision of humans.
- A note on "Artificial General Intelligence" ("... the intelligence of a machine that can understand or learn any intellectual task that a human being can..."): introduction of this term is a result of not understanding or not willing to define what Intelligence is in the first place.

INTELLIGENT SYSTEMS IN HEALTHCARE

- Systems with no Decision Autonomy are not in the scope here.
- Next-Gen Clinical Decision Support (CDS) Systems
 - Professional (diagnostic systems, therapy planning and optimization, predictive biomarking, etc.)
 - Consumer (symptom checkers, self-triage systems, disease management, companion diagnostics, etc.)
- Advanced Autonomous Closed-Loop Systems
 - Personal Therapeutic
 - Surgical access, precision, speed, efficiency
- Robo-Nurses, Robo-Technicians, Personal Assistants, and Care Guardians





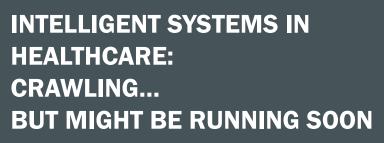
Autonomous Wheelchair by Singapore-MIT Alliance for Research and Technology



DP14 Hawk - Medical Evacuation Autonomous Transport



RIBA (Robot for Interactive Body Assistance) build by Japan's Institute of Phys. and Chem. Research & Tokai Rubber Industries





Clinical Workflow Assistant





THE QUESTION IS NOT WHETHER WE CAN CREATE (VERY) INTELLIGENT SYSTEMS FOR HEALTHCARE BUT RATHER: DO WE NEED AND WANT TO?

INTELLIGENT SYSTEMS AND REGULATIONS

- A lot is covered by domain-specific regulations: telecommunications, automotive, aero-space, medical device.
- BUT, just a few examples where there is a deficit of guidance:
 - How to incorporate Machine Learning (ML) into the IS programming?
 - How to create/design a human-machine interface supporting human development?
 - How to validate intelligent systems in real-world environments?
 - How to ensure appropriateness of data collection and protection of privacy?
 - The need for <u>absolute</u> privacy* comes here!
 - How to ensure fair (and legal!) marketing practices of intelligent systems?
 - How to set effective the market/public feedback mechanisms?

^{*} By absolute privacy we mean the data security design when the data is not accessible by the third parties, under any circumstances.

WHY REGULATIONS ARE IMMINENT

- Three ways to establish a healthy business environment:
 - Self-governance: every party (public and business) wins by cooperating and following self-imposed guidelines
 - Standards: every party wins by conforming to standard specifications and processes
 - Laws: a unified set of rules and the corresponding enforcement framework levels the field in public interests
- Use of Intelligent Systems in business processes and products provides significant competitive advantage no incentive for business to collaborate on shared development strategies (open sourcing is fine)
- Replacing humans with Intelligent Systems creates lucrative opportunities for business automation (as naively perceived, but often resulting in unethical activities or even harm)
- The existing infrastructure is not ready for autonomous systems, it is not friendly to robots
- Recently published guidance documents regarding IS development (country-specific and by professional organizations) contain a long wish list of attributes without hints on how to achieve the stated goals
- Human-machine interfaces require a very different privacy protection model: process-and-forget

A FEW DEFINITIONS, AGAIN

- Understandability (or equivalently, intelligibility) denotes the characteristic of a model to make a human understand
 its function how the model works without any need for explaining its internal structure or the algorithmic means
 by which the model processes data internally.
- Comprehensibility (in the context of ML model) refers to the ability of a learning algorithm to represent its learned knowledge in a human understandable fashion.
- Interpretability is defined as the ability to explain or to provide the meaning in understandable terms to a human.
- Explainability is associated with an interface between humans and a decision-making machine that is both an
 accurate proxy of the underlying model and comprehensible to humans.
- **Transparency** of a <u>system</u> is *understandability* of the underlying models plus disclosure of information on the system's origin, legality and accountability of its operation.

A FEW DEFINITIONS: BELIEVES VS. ENGINEERING

- Fairness*
 - Unobservable theoretical construct (cannot be measured directly, must be inferred)
 - Different theoretical understandings possible depending on the context fairness is a contested construct
 - Operationalization: individual vs. group-level fairness, parity (every group has the same outcome) vs. calibration (same parameters lead to the same outcome across groups)
 - In general, it is impossible to build a fair system without specifying the context and the measurement criteria; however, then the system is only going to be fair within *THAT* context (*content validity*)
 - Operationalization of fairness lacking a due process of disputing (justice) lacks consequential validity
- Bias (in Machine Learning)** "... results that are systematically prejudiced due to erroneous assumptions..."
 - Bias, of one sort or the other, is present in any model, bias is impossible to avoid in practical applications
 - A known bias can (and should) be disclosed; an unknown bias is a problem (ground truth is often unavailable)
 - Machine Learning only is as good as its training data (incomplete data = algorithmic bias)
 - Sample-size disparity (equalizing statistical assumptions from unequal samples), reward hacking (incorrect reward function), ...
- * For a review of the topic, see: arXiv:1912.05511v1 (Abigail Z. Jacobs and Hanna Wallach "Measurement and Fairness", working paper)
- ** Mireille Hildebrandt "Machine Learning and Society: Impact, Trust, Transparency", MIT Press 2020 (forthcoming)

"ETHICAL DILEMMAS" (AN EXAMPLE)

- What should the Autonomous Vehicle Do?
 - Option 1: stay in lane, endanger the Baby
 - Option 2: deviate, endanger the old Lady

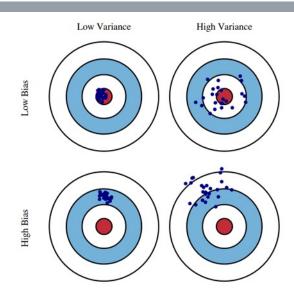




- THE CORRECT ANSWER:
 bring the Vehicle to the safest state (rest) in the shortest time without violating the traffic rules
- Machines are amoral (lack morality): cannot reason on moral values and/or hypothetical circumstances

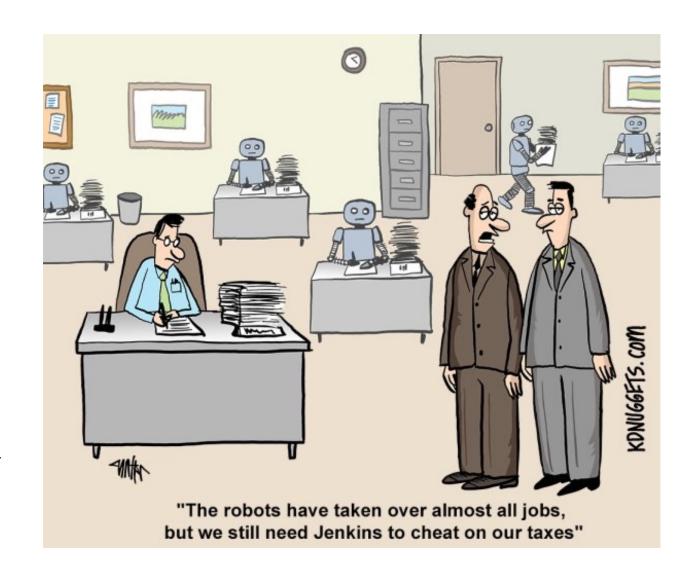
DESIGN TRADEOFFS: ONE CANNOT HAVE IT ALL...

- Resources-Schedule-Features (can have 2 out of 3)
- CAP (a.k.a. Brewer's) Theorem it is impossible for a distributed data store to simultaneously provide more than two out of the following three guarantees:
 - <u>C</u>onsistency: Every read receives the most recent write or an error
 - Availability: Every request receives a (non-error) response, without the guarantee that it contains the most recent write
 - Partition tolerance: The system continues to operate despite an arbitrary number of messages being dropped (or delayed) by the network between nodes
- Bias-Variance Dilemma underfitting and overfitting problem
- No Free Lunch (NFL) Theorem: if an algorithm does particularly well on average for one class of problems, then it must do worse on average over the remaining problems (David Wolpert & William Macready, 1997)
- Security/Privacy-Interoperability/Ease-of-Use



CONCLUDING REMARKS

- Intelligent Systems is an important (if not the most important) branch of future Systems Engineering
- We do not have to be stupid (or political) when we design and task Intelligent Systems
- Current regulations are not sufficient for creating a safe marketplace
- Intelligent Systems cannot and <u>should</u> not make human decisions



IEEE GLOBAL INITIATIVE ON ETHICALLY ALIGNED DESIGN FOR AUTONOMOUS AND INTELLIGENT SYSTEMS (A/IS)

- The Institute of Electrical and Electronics Engineers (IEEE): 420,000 members in 160 countries
- Eleven IEEE P7000TM Standards Working Groups
 - IEEE P7000™ Model Process for Addressing Ethical Concerns During System Design
 - IEEE P7001TM Transparency of Autonomous Systems
 - IEEE P7002TM Data Privacy Process
 - IEEE P7003™ Algorithmic Bias Considerations
 - IEEE P7009™ Standard for Fail-Safe Design of Autonomous and Semi-Autonomous Systems
- Goals: Human Rights, Well-being, Accountability, Transparency, Awareness of Misuse
- Objectives (measures of the progress):
 - Personal Data Rights and Individual Access Control
 - Well-being Promoted by Economic Effects
 - Legal Frameworks for Accountability
 - Transparency and Individual Rights
 - Policies for Education and Awareness