



# Zero Trust (ZT) Overview

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# What is zero trust?

## Definition (from EO 14028):

**Sec. 10 Definitions for the purpose of the order:** (k) the term “Zero Trust Architecture” means a security model, a set of system design principles, and a coordinated cybersecurity and system management strategy based on an acknowledgement that threats exist both inside and outside traditional network boundaries. The Zero Trust security model eliminates implicit trust in any one element, node, or service and instead requires continuous verification of the operational picture via real-time information from multiple sources to determine access and other system responses. In essence, a Zero Trust Architecture allows users full access but only to the bare minimum they need to perform their jobs. If a device is compromised, zero trust can ensure that the damage is contained. The Zero Trust Architecture security model assumes that a breach is inevitable or has likely already occurred, so it constantly limits access to only what is needed and looks for anomalous or malicious activity. Zero Trust Architecture embeds comprehensive security monitoring; granular risk-based access controls; and system security automation in a coordinated manner throughout all aspects of the infrastructure in order to focus on protecting data in real-time within a dynamic threat environment. This data-centric security model allows the concept of least-privileged access to be applied for every access decision, where the answers to the questions of who, what, when, where, and how are critical for appropriately allowing or denying access to resources

## Key concepts:

- **Threats exist both inside and outside traditional network boundaries**
- The Zero Trust Architecture security model **assumes that a breach is inevitable** or has **likely already occurred**
  - Constantly limits access to only what is needed
  - Looks for anomalous or malicious activity
- Focus on **protecting data in real-time** within a dynamic threat environment
- **Data-centric security model**
  - **Least privileged access** applied for every access decision
  - **Who, what, when, where, and how** are critical for appropriately allowing or denying access

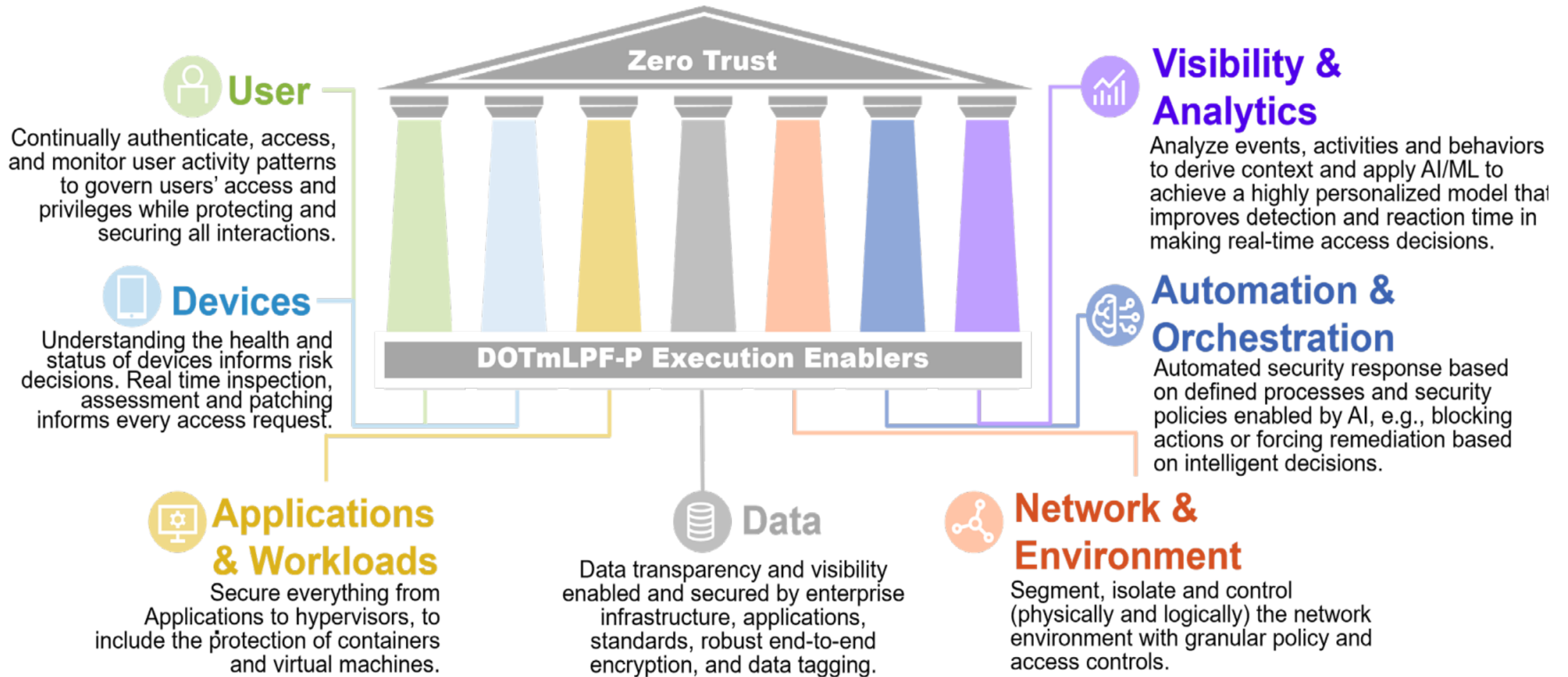


# DoD ZT Courses of Action (COAs)

- COA #1: Brownfield legacy transformation is the most complex and resource intensive to implement ZT; 3-5 year plan
  - **DoD ZT PfMO recommends targeting funding here as of 13 JUN 2022**
  
- COA #2: Commercial cloud options AWS, Azure, Goggle, Oracle, IBM, etc.
  - DON CTO Leadership planning to demonstrate Flank Speed's ZT capabilities in partnership with the ZT PfMO's review of Microsoft Azure
  
- COA #3: On-Premises Private Cloud Implementation
  - Government designed Native Zero Trust Cloud (NZTC)
    - ◆ Realistic approach to implementing ZT



# DoD Zero Trust Capability Pillars





# Naval View: Implement Zero Trust

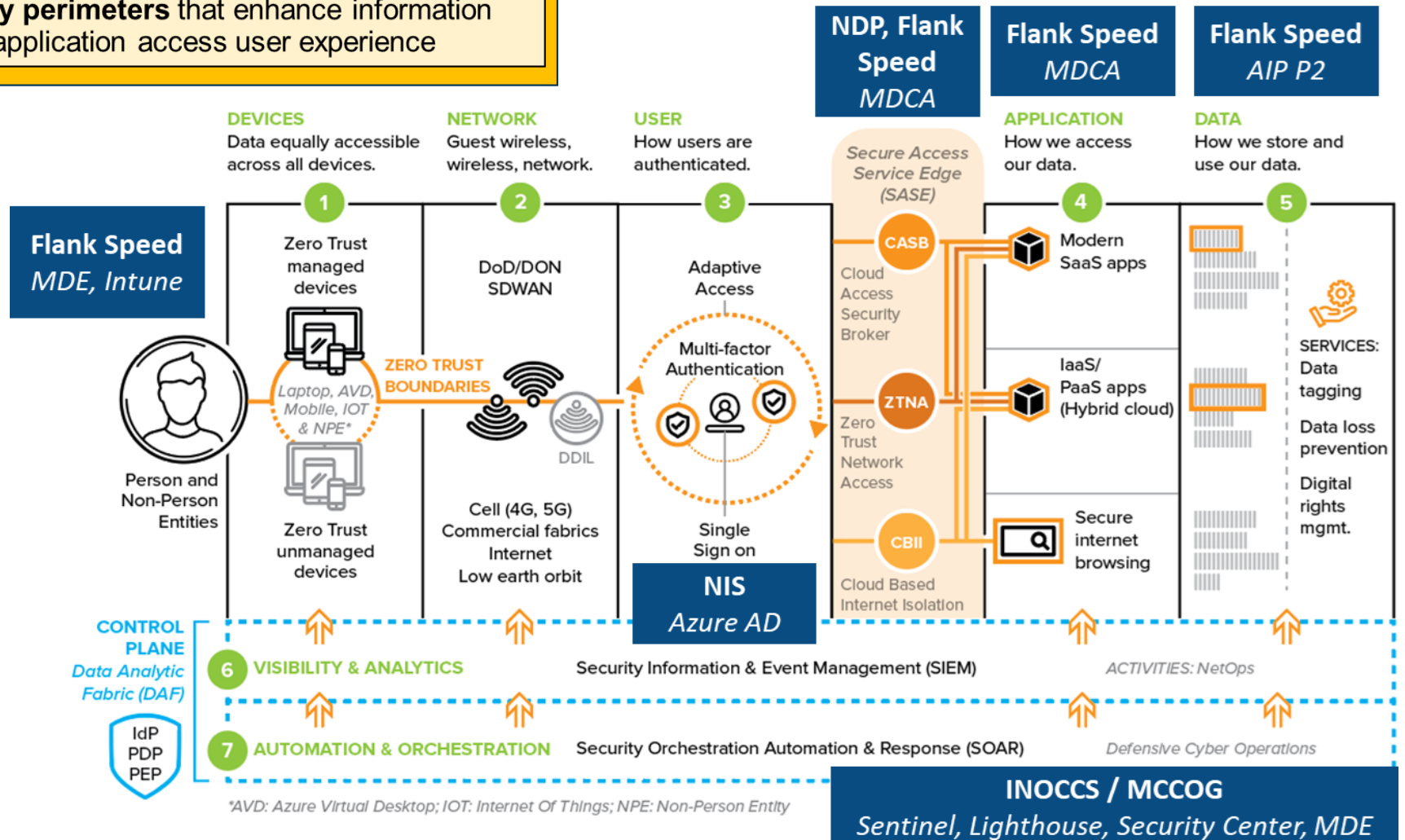
## Strategic Objective

Establish dynamic identity perimeters that enhance information security and the data/application access user experience

### Subordinate objectives

- Enable dynamic user access and resource visibility
- Provide secure and broad access across networks and devices
- Conditionally authorize access to multiple categories of information
- Unify and automate cyber defense and network operations

Not hypothetical...  
Operating *today*,  
improving *now*







# Initial Systems Engineering Technical Processes

## Stakeholder Requirements Definition

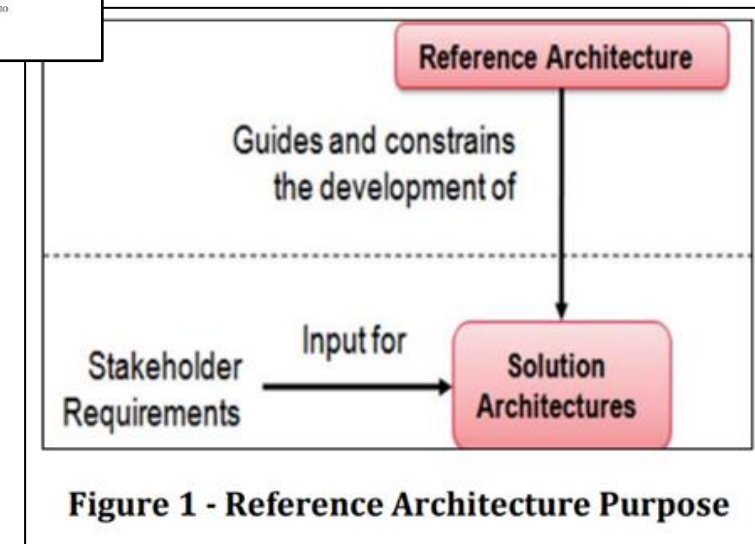
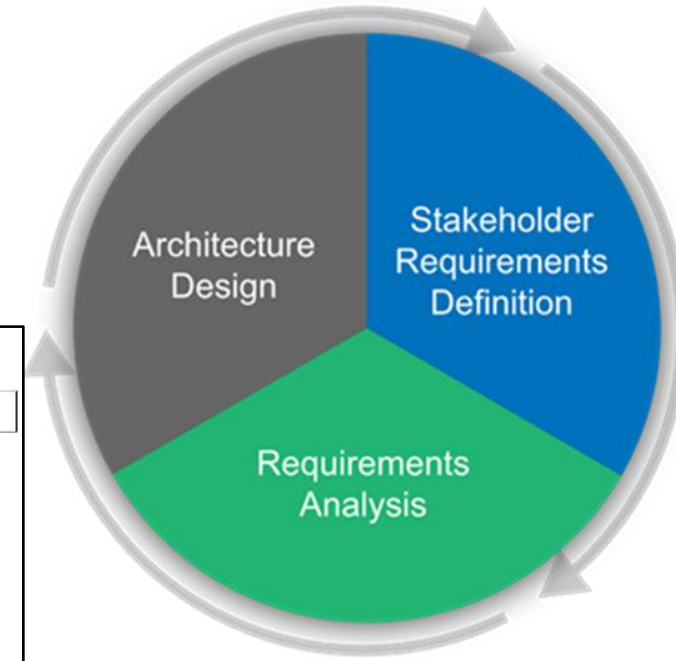
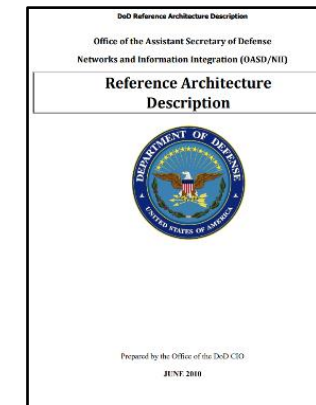
- The Stakeholder Requirements Definition process translates stakeholder capability needs into a set of technical requirements.
- Source Requirements:
  - ◆ DoD Zero Trust Reference Architecture v2.0
  - ◆ DoD Zero Trust Strategy
  - ◆ Zero Trust Capability Execution Roadmap
  - ◆ NIST 800-53, Security and Privacy Controls
  - ◆ NIST 800-162, ABAC
  - ◆ NIST 800-207, ZTA
  - ◆ Many more

## Requirements Analysis

- Requirements Analysis activities support allocation and derivation of requirements down to the system elements representing the lowest level of the design. The allocated requirements form the basis of contracting language and the system performance specification.

## Architecture Design

- The Architecture Design process is iterative and strives to seek a balance among cost, schedule, performance, and risk that still meets stakeholder needs. Supports analysis of design considerations and enables reasoning about key system aspects and attributes such as reliability, maintainability, survivability, sustainability, performance, and total ownership cost.

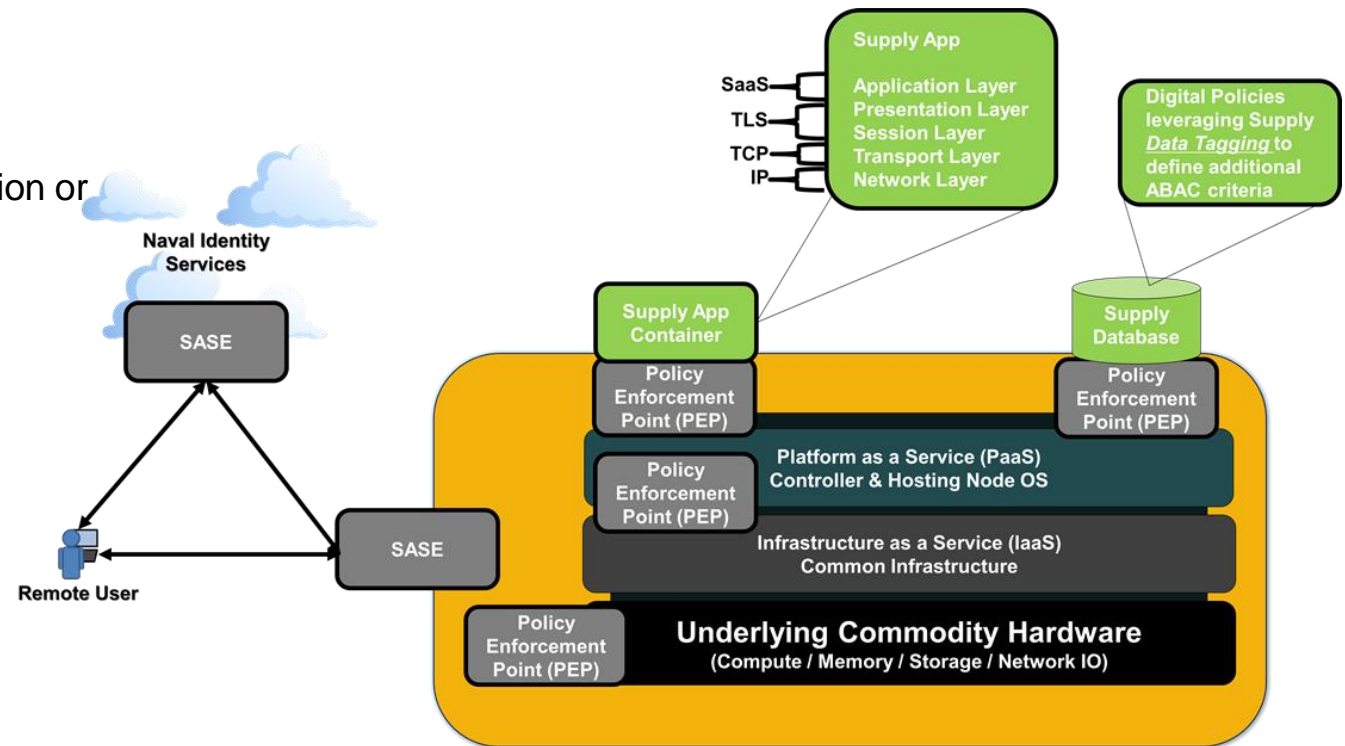


# Designing for Zero Trust

- Identify what you want to protect
- Define Mission Outcomes under the assumption of a hostile environment and presumption of breach
- Map transaction flows
  - Determine means of User, Device and Network access
- Design Architecture
  - Architect from the inside out
  - Develop Access Policies
  - Audit the technical baseline, identify HW/SW reconfiguration or replacement options and requirements
- Design Thinking Activities
  - Event Storming (Domain Driven Design)
  - Tabletop Mission Cyber Risk Assessments (TMCRA)
- Prototype and Test
  - Validate Meta Polices prioritize access policies correctly
  - Always Verify Policy Permits
  - Automation & Orchestration

**Repeatable process with reusable tools for any system in any environment**

- Unified analytics
  - ♦ User and Entity Behavioral Analytics (UEBA)
- Simplify the design as much as possible
- Monitor and Maintain
- Look for opportunities to improve the design





# Operational Concept

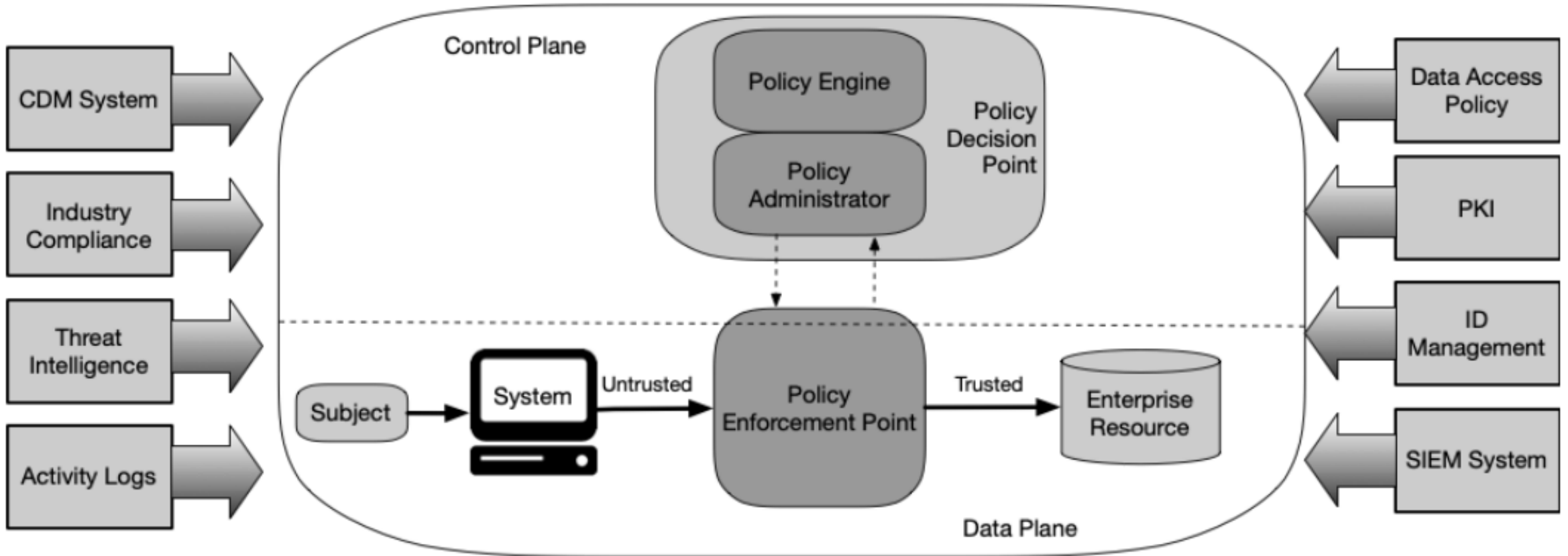
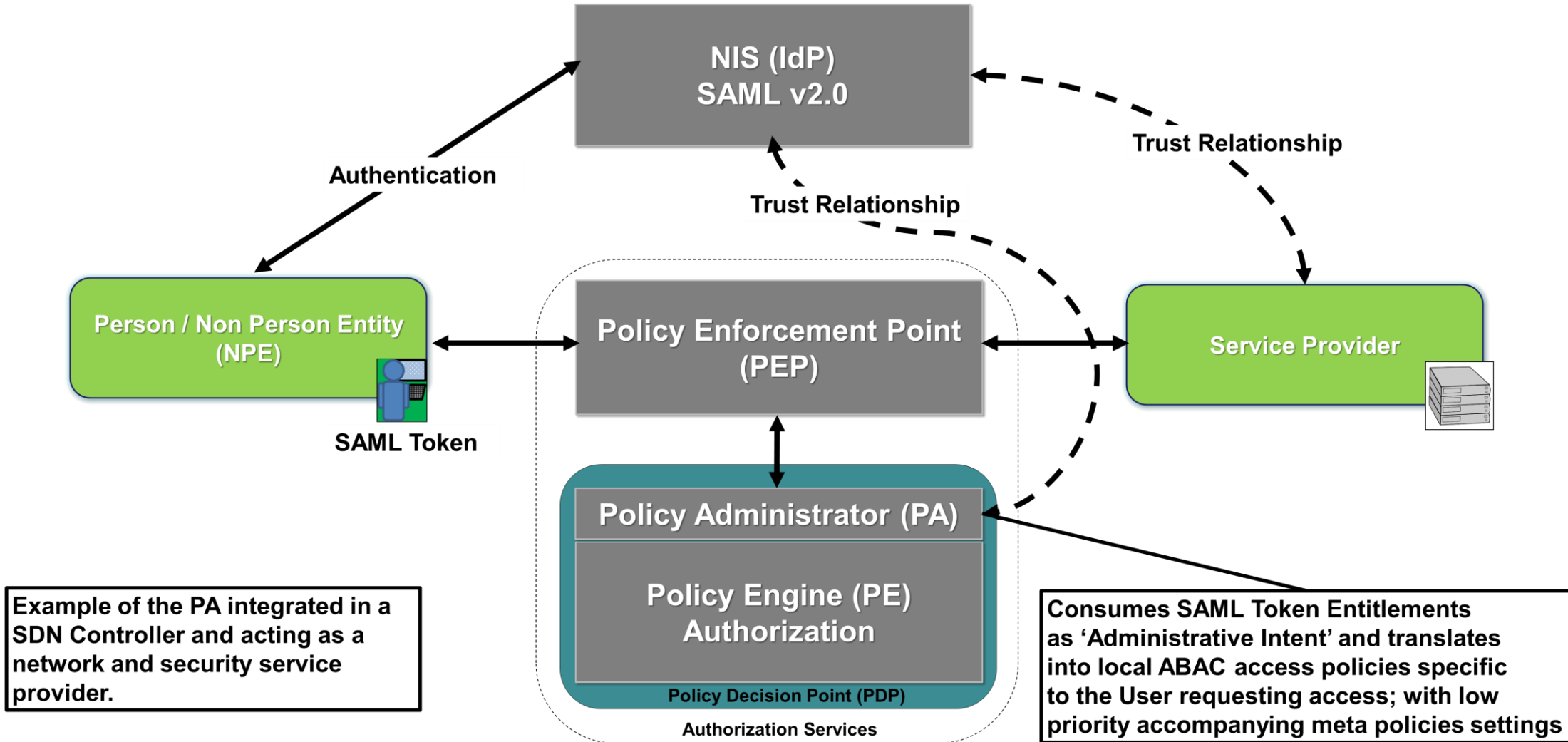


Figure 2: Core Zero Trust Logical Components



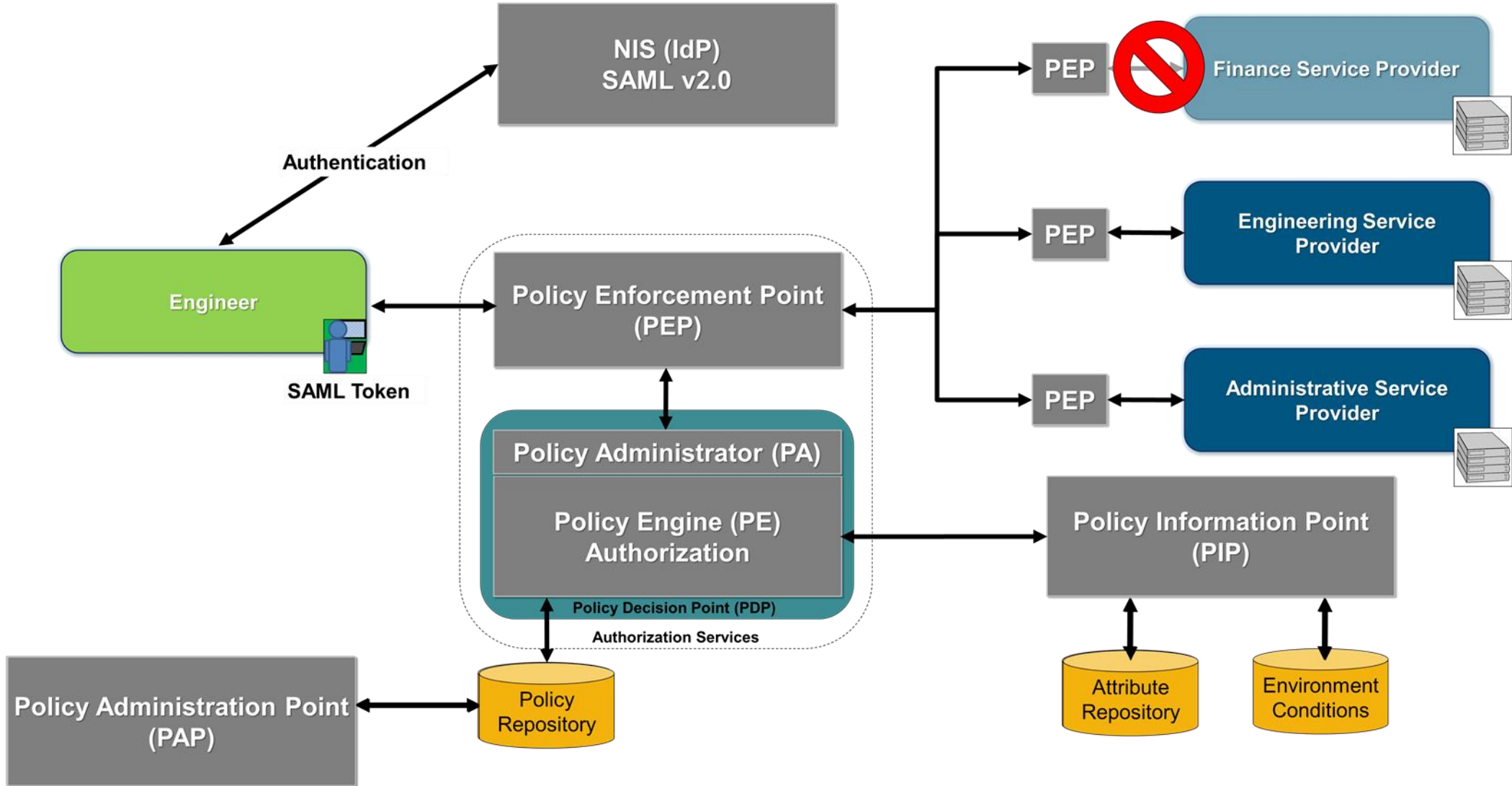


# Naval Identity Services (NIS) ICAM Interoperability



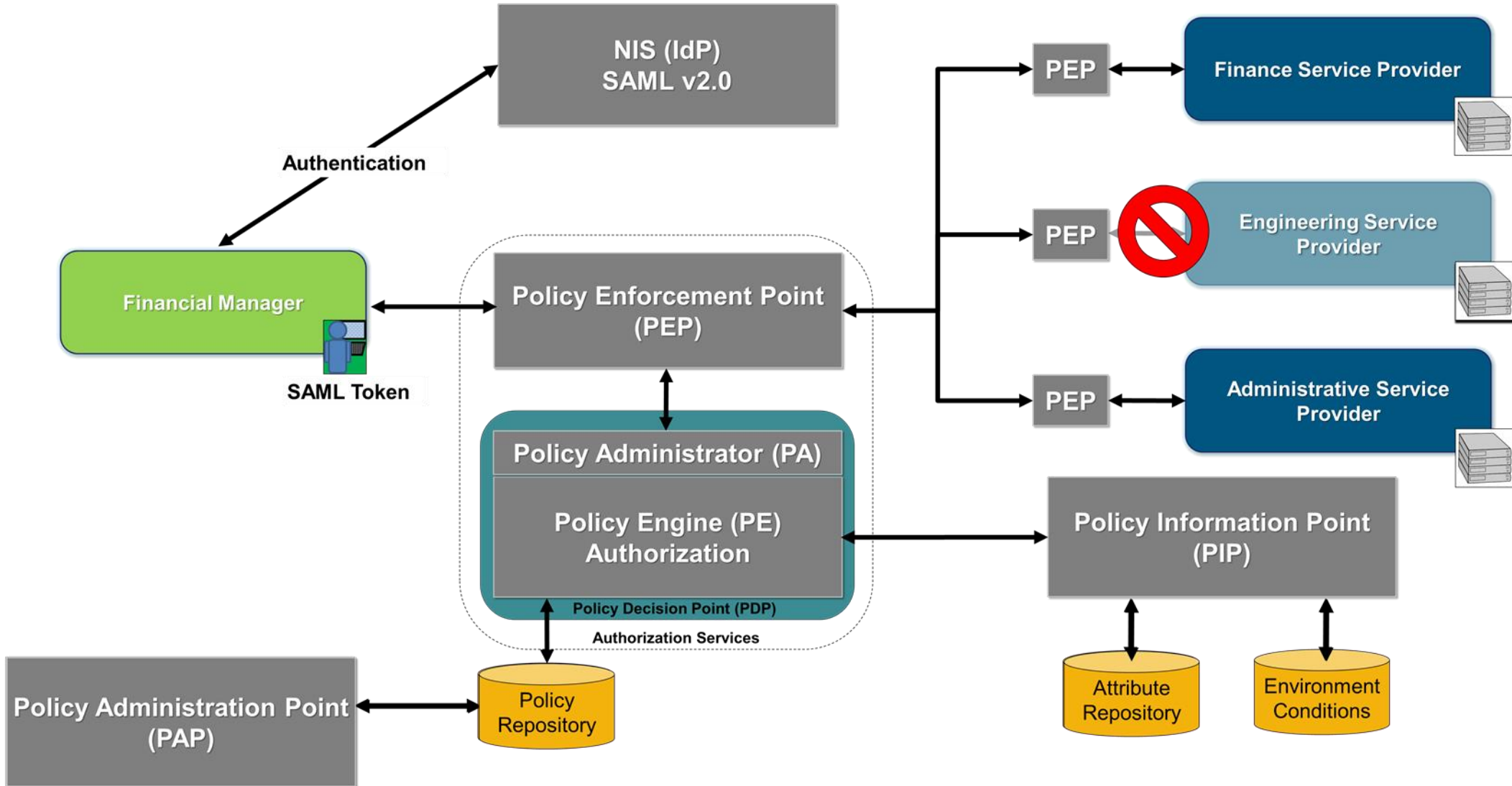


# Zero Trust Access Management Outcome One





# Zero Trust Access Management Outcome Two





# Governance & Implementation Coordination

## DON CIO ZT Actions



**Strategic Intent for Zero Trust Implementation**



**DON CIO Zero Trust Major Design Concept**



**DON Zero Trust Implementation Plan**

### ▼ Coordination POCs

- DON Chief Information Security Officer, Mr. Alvin (Tony) Plater, at [alvin.a.plater3.civ@us.navy.mil](mailto:alvin.a.plater3.civ@us.navy.mil)
- DON Chief Technology Officer, Mr. Justin M. Fanelli, at [justin.m.fanelli.civ@us.navy.mil](mailto:justin.m.fanelli.civ@us.navy.mil)
- DON Chief Engineer, Mr. Carroll (Rick) Quade, at [carroll.p.quade.civ@us.navy.mil](mailto:carroll.p.quade.civ@us.navy.mil)



# Questions





# DoD Zero Trust Capabilities

